

Got Ammo

RULES: IDPA Rules

COURSE DESIGNER: JesseSmith

START POSITION:

Start at P1, facing van, while holding tire iron and jack. Firearm should be loaded to maximum division capacity and holstered. All extra magazines/speedloaders should be placed in the van glove box.

SCENARIO:

You have a flat tire in a bad neighborhood. When you fight off an attempt by local thugs to rob you, they grab your kids as human shields. Rescue them.

PROCEDURE:

At the start signal, drop the tools and engage T1-T2. Move to P2 and engage PP1 and T3. Move to P3 and engage T4 then T5. Move to P4 and slice the pie to engage T6-T7 and PP2-PP3. You may retrieve extra magazines/speed loaders from the glove box at any point after engaging T1 & T2.

SCORING: Unlimited

ROUND COUNT: 17

TARGETS: 10

DISTANCE:

SCORED HITS:

PENALTIES:

CONCEALMENT: No

NOTES:

